# Mathatma Gandhi University

### BSc Computer Science III<sup>rd</sup> semester BCS305: Computer Organisation MULTIPLE CHOICE QUESTIONS

- B) peripheral connection wires
- C) Both a and b
- D) internal wires

2. A complete microcomputer system consist of .....

- A) microprocessor
- B) memory
- C) peripheral equipment
- D) all of the above

3. PC Program Counter is also called .....

- A) instruction pointer
- B) memory pointer
- C) data counter
- D) file pointer
- 4. In a single byte how many bits will be there?
- A) 8
- B) 16
- C) 4
- D) 32
- 5. CPU does not perform the operation .....
- A) data transfer
- B) logic operation
- C) arithmetic operation
- D) all of the above

6. The access time of memory is ..... the time required for performing any single CPU operation.A) Longer than

B) Shorter thanC) Negligible thanD) Same as7. Memory address refers to the successive memory words and the machine is called as .....

A) word addressable

- B) byte addressable
- C) bit addressable
- D) Terra byte addressable

8. A microprogram written as string of 0's and 1's is a .....

- A) Symbolic microinstruction
- B) binary microinstruction
- C) symbolic microinstruction
- D) binary micro-program
- 9. A pipeline is like .....
- A) an automobile assembly line
- B) house pipeline
- C) both a and b
- D) a gas line
- 10. Data hazards occur when .....
- A) Greater performance loss
- B) Pipeline changes the order of read/write access to operands
- C) Some functional unit is not fully pipelined
- D) Machine size is limited

#### Answers:

- 1. A) bus
- 2. D) all of the above
- 3. A) instruction pointer
- 4. A) 8
- 5. A) data transfer
- 6. A) Longer than
- 7. A) word addressable
- 8. D) binary microprogram
- 9. A) an automobile assembly line
- 10. B) Pipeline changes the order of read/write access to operands

11. The time that elapses between the initiation of an operation and completion of that operation is called.....

- A) throughput
- B) memory response time
- C) memory access time
- D) execution time

12. Interrupts which are initiated by an instruction are .....

- A) internal
- B) external
- C) hardware
- D) software

13. A semiconductor memory constructed using bipolar transistors or MOS transistor stores information in the form of a .....

A) Flip-flop voltage levelsB) bitC) byteD) opcodes values

14. A simple way of performing I/O tasks is to use a method known as .....

A) program-controlled I/O

- B) program-controlled input
- C) program-controlled output
- D) I/O operation

15. Memory access in RISC architecture is limited to instructions ......

A) CALL and RET
B) <u>PUSH and POP</u>
C) STA and LDA
D) MOV and JMP

16. Striking key stores the corresponding character code in a 8-bit buffer register associated with the keyboard. This register is called as .....

A) DATAINOUTB) DATAOUT

C) DATAIND) Both A and B

17. When the character is transferred to the processor, status control flag SIN is automatically cleared to .....

A) zero

B) one

C) two

D) yes

18. A microprogram written as string of 0's and 1's is a ...

A) symbolic micro-instruction

B) binary micro-instruction

C) symbolic micro-instruction

D) <u>binary</u> microprogram

19. An exception conditions in a computer system by an event external to the  $\underline{CPU}$  is called ......

A) <u>Interrupt</u>

B) halt

C) wait

D) process

20. When the CPU detects an interrupt, it then saves its .....

A) Previous state

B) Next state

- C) Current state
- D) Both A and B

### Answers:

- 11. C) memory access time
- 12. B) external
- 13. A) Flip-flop voltage levels
- 14. A) program-controlled I/O
- 15. C) STA and LDA
- 16. C) DATAIN
- 17. A) zero
- 18. D) binary microprogram
- 19 A) Interrupt.
- 20 C) Current state.

21. An exception condition in a computer system caused by an event external to the <u>CPU</u> is called ......

A) <u>Interrupt</u>

B) Halt

C) Wait

D) Process

22. When the CPU detects an interrupt, it then saves its .....

- A) Previous State
- B) Next State
- C) Current State
- D) Both A and B

23. A microprogram is sequencer perform the operation...

- A) read
- B) write
- C) read and write
- D) read and execute

24. A <u>computer program</u> that converts an entire program into machine language at one time is called

- A) interpreter
- B) simulator
- C) compiler
- D) commander

25. The unit which decodes and translates each instruction and generates the necessary enable signals for  $\underline{ALU}$  and other units is called ..

- A) arithmetic unit
- B) logical unit
- C) control unit
- D) CPU

26. State whether the following statement is True or False for cache memory.i) <u>Cache memories</u> are high-speed buffers which are inserted between the processors and main memory.

ii) They can also be inserted between main memory and mass storage.iii) It can be used as secondary memory.

A) i- True, ii- False, iii-True
B) i- False, ii- True, iii-True
C) i-True, ii-True, iii-False
D) i- False, ii- False, iii-True

27. The channel which handles the multiple requests and multiplexes the data transfers from these devices a byte at a time is known as .....

A) multiplexor channel

- B) the selector channel
- C) block multiplex channel
- D) both A and C  $\,$

28. The address mapping is done, when the program is initially loaded is called .....

A) dynamic relocation

B) relocation

- C) static relocation
- D) dynamic as well as static relocation

29. State whether the following statement is True or False for PCI bus.

i) The PCI bus tuns at 33 MHZ and can transfer 32-bits of data(four bytes) every clock tick.

ii) The PCI interface chip may support the video adapter, the EIDE disk controller chip and may be two external adapter cards.

iii) PCI bus deliver the different throughout only on a 32-bit interface that other parts of the machine deliver through a 64-bit path.

A) i- True, ii- False, iii-True

- B) i- False, ii- True, iii-True
- C) i-True, ii-True, iii-False
- D) i- False, ii- False, iii-True

30. The I/O processor has a direct access to ..... and contains a number of independent data channels.

- A) main memory
- B) secondary memory
- C) cache
- D) flash memory

## Answers:

21. A) Interrupt

22. C) Current State

- 23. D) read and execute
- 24. C) compiler
- 25. C) control unit
- 26. C) i-True, ii-True, iii-False
- 27. A) multiplexor channel
- 28. C) static relocation
- 29. C) i-True, ii-True, iii-False
- 30. A) main memory

31. The computer code for the interchange of information between terminal is ..

- A) ASCII
- B) BCD
- C) EBCDIC
- D) All of the above
- 32. SIMD stands for ....
- A) Single Instruction Stream Over Multiple Data Streams
- B) Single Instruction Stream Over Minimum Data Streams
- C) Single Instruction Stream Over Media Data Streams
- D) Multiple Instruction Streams and Single Data Stream
- 33. The NOR gate is complement of ..
- A) AND gate
- B) OR gate
- C) NAND gate
- D) NOT gate

34. A ..... is a digital circuit that performs the inverse operation of decodes.

- A) multiplexer
- B) adder
- C) subtractor
- D) encoder

35. Pipelining increases the CPU instruction ......

- A) efficiency
- B) latency
- C) throughput
- D) Both a and c

36. The ..... is a program whose function is to start the computer software

operating when power is turned on.

- A) Bootstrap loader
- B) Multi programming
- C) Loader
- D) None of the above

37. ..... is concerned with the way the hardware components operate to form computer system.

- A) Computer organization
- B) Computer design
- C) Computer architecture
- D) Computer implementation

38. Devices that are used primarily to transport data between the processor and the user are known as ....

- A) Networking devices
- B) Basic storage devices
- C) Data presentation device
- D) Data transfer device
- 39. Which statement is valid about computer program?
- A) It is understood by a computer
- B) It is understood by programmer
- C) It is understood to use
- D) All of the above
- 40. Access time is
- A) Time to position the head over proper track
- B) Time to position the head over proper sector
- C) Time to position the head over proper cylinder
- D) None of above
- 31. A) ASCII
- 32. A) Single Instruction Stream Over Multiple Data Streams
- 33. B) OR gate
- 34. D) encoder
- 35. C) throughput
- 36. A) Bootstrap loader
- 37. A) Computer organization
- 38. C) Data presentation device
- 9. D) All of the above
- 40. A) Time to position the head over proper track

41. Memory unit that communicates directly with the CPU is called the ...... A) Main memoryB) Secondary memoryC) Auxiliary memoryD) Register

42. CISC stands for .....A) Common Instruction Set Computers

B) Complex Instruction Set Compilers

C) Complex Instruction Set Computers

D) Compound Instruction Set Computers

43. The communication between central system and the outside environment is done by

A) Input-output subsystem

B) Control system

C) Memory system

D) Logic system

44. The register that keeps track of the instructions in the program stored in memory is ..

A) Control register

B) Program counter

C) Status register

D) Direct register

45. ..... is a small very speed register file maintained by the instruction fetch segment of the pipeline.

A) Branch Target Buffer

B) Loop buffer

C) Branch loop buffer

D) Target register

46. In case of only one memory operand, when a second operand is needed, as in the case of an Add instruction, we use processor register called ......

A) accumulator

B) register

C) operand

D) source

47. Data transfer between the main memory and the CPU register takes place through two registers namely ......

A) general purpose register and MDR

B) accumulator and program counter

C) MAR and MDR

D) MAR and Accumulator

48. The pipeline operates on a stream of instruction by overlapping the phases of instruction cycle is ......

- A) Arithmetic pipeline
- B) Instruction pipeline
- C) Parallel pipeline
- D) Multiple pipeline

49. The instruction that cause transfer of data from one location to another without changing the <u>binary</u> information content are ...

- A) Data transfer instruction
- B) Data manipulation instruction
- C) Register transfer instruction
- D) Program control instruction

50. The branch logic that provides decision making capabilities in the control unit is known as ..

- A) Controlled transfer
- B) Conditional transfer
- C) Unconditional transfer
- D) None of above

#### Answers:

- 41. A) Main memory
- 42. C) Complex Instruction Set Computers
- 43. A) Input-output subsystem
- 44. B) Program counter
- 45 B) Loop buffer
- 46. D) source
- 47. C) MAR and MDR
- 48. B) Instruction pipeline
- 49. A) Data transfer instruction
- 50. C) Unconditional transfer