



QP CODE: 23104817

Reg No	:	
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B.Sc/BCA DEGREE(CBCS)REGULAR/IMPROVEMENT/REAPPEARANCE EXAMINATIONS, FEBRUARY 2023

First Semester

Core Course - CS1CRT02 - METHODOLOGY OF PROGRAMMING AND C LANGUAGE

(Common to B.Sc Computer Applications Model III Triple Main, B.Sc Computer Science Model III, B.Sc Information Technology Model III, Bachelor of Computer Application)

2017 Admission Onwards

B7878054

Time: 3 Hours Max. Marks: 80

Part A

Answer any ten questions.

Each question carries 2 marks.

- 1. What is an Assembler?
- 2. List out the characteristics of a good programming language.
- 3. What is a selection structure?
- 4. What are static variables?
- 5. What is the output of the following program main()
 {
 int x=100,y=200;
 printf("%d",(x>y)? x:y);
- Explain the use of getch() statement.
- 7. What is the use of 'default' in switch statement?
- 8. How will you initialize an array?
- 9. Write short note on different arithmetic operations performed on a pointer.
- 10. Write the syntax of function definition.
- 11. What are the rules to followed while using recursion?



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- 12. Define
 - a) malloc b)calloc

 $(10 \times 2 = 20)$

Part B

Answer any six questions.

Each question carries 5 marks.

- 13. What are the different classifications of programming languages?
- 14. What do you mean by Testing and Debugging? Explain.
- 15. Why do you mean by type modifier? What are the different type conversions possible in C? Explain with example
- 16. Write a C program to check whether the given number is armstrong number or not.
- 17. Write a C program to print the series 1, 3, 9, 27, 81upto a given 'n'.
- 18. Write a C Program to find the transpose a matrix.
- 19. What is the relationship between array and pointer?
- 20. How an array is passed to a function explain it with example
- 21. Explain the difference between structure and union with example

 $(6 \times 5 = 30)$

Part C

Answer any two questions.

Each question carries 15 marks.

- 22. a) What is a flowchart? Explain the different symbols used in flow chart.
 - b) Draw a flowchart to check whether a number is prime or not.
- 23. Explain different tokens in C language.
- 24. Write a C program to check whether two strings are equal or not without using string handling functions.
- 25. a) Explain storage classes in C with example
 - b) What is recursion? What are its different types? Write a recursive function to find the factorial of a given integer.

 $(2 \times 15 = 30)$

