

QP CODE: 25020854

Reg No	:	
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# B.Sc DEGREE (CBCS) REGULAR / REAPPEARANCE / MERCY CHANCE EXAMINATIONS, FEBRUARY 2025

### **Sixth Semester**

B.Sc Electronics Model III

CHOICE BASED CORE COURSE - EL6CBT01 - INTRODUCTION TO DIGITAL IMAGE PROCESSING

2017 Admission Onwards

F019BA5F

Time: 3 Hours

Max. Marks : 80

### Part A

# Answer any **ten** questions. Each question carries **2** marks.

- 1. What is a digital image?
- 2. What are rods and cones?
- 3. Give the relevance of Gamma correction.
- 4. What are the arithmetic/logic operations on an image?
- 5. What is the mathematical operation involved in spatial filtering?
- 6. What is the basic principle involved in frequency domain filtering?
- 7. State the equation for the homomorphic filter transfer function.
- 8. How degradation function can be estimated by observation?
- 9. What is a Geometric mean filter?
- 10. Give the conversion formula for HSI to RGB.
- 11. What is lossy and loss-less compression?
- 12. Mention the basic idea behind JPEG compression standard.

(10×2=20)

### Part B

Answer any **six** questions. Each question carries **5** marks.

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- 13. Describe the components of an image processing system.
- 14. Explain the various histogram processing techniques.
- 15. Explain the different Laplacian masks associated with high pass filtering.
- 16. Explain the basic properties of 2D-DFT.
- 17. Explain the design of a high pass Butterworth image filter.
- 18. What do you mean by image degradation? Explain image degradation model.
- 19. Explain the idea behind inverse filtering.
- 20. Explain how pseudo-colour image processing can be done.
- 21. Compare between JPEG and JPEG 2000 image compression standards.

(6×5=30)

#### Part C

## Answer any **two** questions. Each question carries **15** marks.

- 22. Explain the fundamental steps involved in digital image processing.
- 23. Discuss how second derivatives can be used to sharpen a digital image.
- 24. Explain the Ideal, Butterworth and Gaussian filter implementation in frequency domain filtering.
- 25. Explain the various redundancies associated with an image and explain how these redundancies can be used for image compression.

(2×15=30)