MAHATMA GANDHI UNIVERSITY

Faculty of Fine Arts

Regulations, Scheme and Syllabus

B.A Music programme under choice based Credit Semester System with effect from 2009-10 academic years onwards.

<u>Aim and Objective of the Course:</u> To impart basic knowledge in Musicology and prepare the student to perform music concerts on stage, Radio, TV and other media. This will also help the students to get good exposure and gain self confidence. Above all, music, being a divine art enables to facilitate personality development and formation of discipline & character.

Music B.A programme shall have a duration of 3 years having 6 semesters of 6 months duration for each of the semesters. The course aims at an overall study of South Indian Karnatic Music both from theoretical and practical perspective.

The programme is structured as follows:-

Total 36 courses

Total common courses • 10

Total core courses ♦ 14 (10 practical+ 4 theory)

Total complementary courses ♦ 8 (4 practical + 4 theory)

Total open courses • 2
Total course work / project work- 2

Eligibility for Admission

As per the rules in force, the eligibility for admission to the B.A programme is a pass in plus 2/qualifying examination. For SC/ST candidates, admission will be given as per government rules.

-Mode of Selection

The candidates will have to undergo an aptitude test in Music (practical).

The rank list of the successful candidates will be prepared as follows:-

The marks obtained in the qualifying examination plus the marks secured for aptitude test. A weightage of 25 marks will be awarded to those candidates who have taken Music optional, at plus 2 level. The candidates should have scored at least 40% in the aptitude test in Music (practical) to become eligible for admission.

Note:-

Candidates certified as having on aptitude will not be eligible for admission.

Mode of conducting Examination:

The Theory examination will be of 3 hours duration. Practical examination will be conducted at the end of 2^{nd} , 4^{th} and 6^{th} semesters. The duration of each practical examination will be 30 minutes for each

candidate. For practical examination, the examination board should include one external examiner from other Universities or any retired experienced and qualified (Ph.D holders) person.

Pattern of question Papers:

Type of Questions	Weights
A bunch of 4 multiple choice or one-word answer questions	1
Short answer questions	1
Descriptive questions (short essays) or problems	2
Long essays	3 or 4

The pattern of question paper shall be a mix of objective type (8 questions), short answer type (4 out of 5 questions), short essay type (2 out of 3 questions) and long essay type (1 out of 2 questions).



FACULTY OF FINE ARTS
MAHATMA GANDHI UNIVERSITY
KOTTAYAM

BACHELOR OF FINE ARTS (B. F. A) (Four Year Course)

Restructured syllabus for B F A in Painting, Sculpture and Applied Art. New Syllabus approved by the Board of Studies.

Shijo Jacob (Chairman)

Lecturer in Painting, Raja Ravi Varma College of Fine Arts, Mavelikara.

Prof. K.C. Chitrabhanu

Art Historian, Retd. Collegeof Fine Arts, Thiruvananthhapuram

Vijaya Kumar Menon, Art Historian

A.P. Sunil Kumar

Lecturer in Sculpture, Raja Ravi Varma College of Fine Arts, Mavelikara.

T. Jyothilal

Lecturer in Sculpture, Sri Sankaracharya University of Sanskrit, Kalady.

Kavitha Balakrishnan

Lecturer in History of Art, College of Fine Arts, Thrissur

R. Nandakumar, Art Historian.

P. K. Manoi

Lecturer in Painting, College of Fine Arts, Thrissur

T. K. Srinandan

Lecturer in Sculpture, College of Fine Arts, Thiruvananthapuram

M. G. UNIVERSITY, KOTTAYAM FACULTY OF FINE ARTS

BACHELOR OF FINE ARTS (BFA) (Restructured Syllabus for B F A in Painting, Sculpture and Applied Art)

Aims

- (a) To develop students creative, original and innovative vision in Art and Design.
- (b) To foster in them a capacity to contribute in contemporary visual culture by producing original work of art, design and other related contributions.
- (c) To introduce students to the different disciplines of Fine Arts as a professional and career oriented genre or to assist their further education in Art.
- (d) To introduce a creative world of visual art to address many visual related issues of the society or educate students in both creative and analytical thought combined with a standard education system, research and practical skills.
- (e) To produce versatile and original innovative visual artists to the National and International art scenario.

<u>Admission Requirement</u>- Candidates who have passed Higher Secondary (+2) examination are eligible for admission to the BFA Degree Course provided they have passed an Aptitude Test to be conducted by the College. There is no age limit.

Duration The course will be of four years duration.

Admission procedure- Candidates who have secured 40% marks in each aptitude test and interview are eligible for admission.

Details of the Aptitude Test.

Subjects	Marks
a. Written Test in General Knowledge and Art & Culture b. Life Study c. Creative Painting d. Creative Sculpture e. Interview	100 100 100 100 100
Total Marks	500

<u>Annual Intake</u>- The intake capacity will be a total of 40 students. They may be put into the two batches under two teachers separately for giving effective instructions.

Specializations - After they pass First Year University Examination they may be distributed to the Three Specializations- (a) Painting, (b) Sculpture, (c) Applied Art according to their Talent, Choice and the Marks of First Year Examination. The ratio of the distribution is 1: 2: 3 in the order of Sculpture, Painting and Applied Art.

Examination- At the end of each year of BFA Degree Course (I, II, III & IV) University Examinations will be held. Fourth Year Students should display their works (Degree Show) and present a paper (Seminar) about their works in front of Internal and External Examiners. There will be separate marks for this.

<u>Total Marks</u> -40% of the total marks will be awarded for Internal Assessment and 60% for the Annual Examination. The same hold for theory practical subjects.

<u>Pass Minimum</u>- Students who secure 40% marks in each of the practical subjects and 35% marks in theory will be declared to have passed the examinations. But, students should secure minimum 30% marks in the internal assessment for each practical subject and theory. Separate minimum is compulsory for passing the examinations.

Re-appearance- A pass minimum of 30% is compulsory for each Internal Assessment, failing which the student would be considered as failed, even if he secure a pass marks (practical-40% and theory 35%) in the Annual Examination. A separate pass minimum of 30% and 35% in the Internal Assessment and External Examination respectively is a compulsory requirement, failing which the student can re- appear for the Examination only next year. Those students who have failed in the Internal Assessment, has to resubmit the Assessment as well as reappear in the Examination.

Guide Lines for Internal Evaluation

- (1) Internal works (class works) submitted by students of various classes and Departments for Internal assessment to be carried out in the presence of all teachers and Head of the Department of the concerned Departments. Theory subject will be valued by the concerned teachers.
- (2) Evaluation will be done in three term basis in every academic year. Head of the Institution can decide the appropriate date for the evaluation. Soon after evaluation is completed, one copy of mark list should be submitted to the Office and another copy should be published in the concerned Departments by the concerned H.O.D. and a copy should be kept in the Department for further reference.
- (3) Internal works (class works, home works, projects) done by the students of various classes as prescribed in the syllabus and directed by concerned teachers, in the prescribed term should be submitted in the time according to the notice of the concerned Department.

(4) The details of the number of works will be decided by the concerned teachers according to the time / days allotted to the concerned subjects in the prescribed term. Students may submit all their works done in the prescribed term.

<u>Submission for External Evaluation</u> ♦ For the University evaluation, I, II and III year students should submit maximum four (4) selected works in each subject to the H.O.D. s of concerned department before examination. Student♦s Examination works and supporting works will be kept under the custody of concerned H.O.D.

Final year students should display maximum four (4) works in each subject at the time of the Degree Show. Examination works will be also displayed at the same time.

Evaluation of both practical and theory subjects should be done the centre of examination itself.

CURRICULUM

FIRST YEAR BFA

Subjects Total	Allotment	ent Duration of		Maximum Marks	
Marks	Of hours	Examination	Internal	Exam	
			Assessr	nent	

Common course Communicative 60 100	200	2 🍫 hrs	40
Skills in English			
Core course-I Nature Study-Drawing	100	5hrs	40
60 100			
Core course-II Life Study-Drawing	100	5hrs	40
60 100			
Core course-II Object Study-Painting	100	5hrs	40
60 100			
Core course-III Creative Painting	200	5hrs	40
60 100			
Core course-IV Creative Sculpture	200	5hrs	40
60 100	400		4.0
Core course-V Calligraphy & Lettering	100	5hrs	40
60 100	100	Fb	40
Core course-VI Graphics/ Craft	100	5hrs	40
60 100	150	2 A hwa	40
Complementary History of Art	150	2 🍖 hrs	40
60 100 Fundamentals of Visual	Art 50	2 A bro	40
	AIL 30	2 🏚 hrs	40
60 100			

_		
	Total	1300
	1000	

SECOND YEAR BFA PAINTING

Subjects	Гotal	Allotment	Duration of	Maximum	n Marks	
	Total	of hours	Examination	Internal	Exam	
Marks					Assessmen	it
Core course-I 200	Life Study- Drawing	100	5hrs	80	120	
Core course-II 200	Life Study-Painting	150	15hrs	80	120	
Core course-III 200	Creative Drawing	100	10hrs	80	120	
Core course-IV	Creative Painting	350	25hrs	120	180	300
Core course-V 200	Graphics	200	20hrs	80	120	
Complementary 100	- History of Art-Indian Art	75	2 🏟 hrs	40	60	
Course	History of Art-World Art	75	2 🏟 hrs	40	60	100
100	Aesthetics	50	2 🏘 hrs	40	60	
Total		1100				

Total	1100	
	1400	

THIRD YEAR BFA PAINTING

Subjects Total		Allotment	Duration of	<u>Maximum</u>	<u>Marks</u>
		of hours	Examinatio	on Internal	Exam
Marks					Assessment
Core course-I 200	Life Study-Painting	150	15hrs	80	120
Core course-II 120	Portrait- Painting 200		150	15hrs	80
Core course-III 200	Creative Drawing	100	10hrs	80	120
Core course-IV 300	Creative Painting	300	25hrs	120	180

21/04/2018	MAHATMA GANDHI UNIVERSITY					
Core course-V 200	Graphics	200	20)hrs	80	120
Complementary-	History of Art-Indian Art	75	2 🏚 hrs	40)	60
Course 100	History of Art-World Art	: 75	2 🍫 h	nrs	40	60
100	Aesthetics	ļ	50 2	2 ♦ hrs	40	60

Total	1100	
1400		

FOURTH YEAR BFA PAINTING

Subjects Total		Allotment	Duration of	Maximum N	Marks
Marks		of hours	Examination	Internal	Exam
					Assessment
Core course-I 200	Life Study-Painting	150	15hrs	80	120
Core course-II 300	Creative Painting	350	25hrs	120	180
Core course-III 300	New Media Art	200	25hrs	120	180
Core course-IV 200	Graphics	200	20hrs	80	120
Complementary-	History of Art-Indian Art	50	2 🏚 hrs	40	60
Course 100	History of Art-World Art	100	2 🌢 hrs	40	60
100	Aesthetics	50	2 🍫 hrs	2	40 60
100	Viva-Voce			50	
Show	Degree			50	

Total		
1100	1400	

SECOND YEAR BFA SCULPTURE

50

Subjects Total		Allotment	Duration of	<u>Maximum Marks</u>
Exam	Marks	of hours	Examination	Internal
				Assessment

Core course-I	Life Study- Drawing	100	5hrs	80	120	200
Core course-II 200	Clay Modeling	200	25hrs	80	120	
Core course-III	Molding & Casting Creative Drawing	100	10hrs	80	120	
Core course-IV	Creative Sculpture	350	25hrs	120	180	300
Core course-V 200	Craft	150	20hrs	80	120	
100	y- History of Art-Indian Art	75	2 🍫 hrs	40	60	
Course 100	History of Art-World Art	75	2 🍫 hrs	40	60	
100	Aesthetics	50	2 � hrs	40	60	

Total	1100	
1400		

THIRD YEAR BFA SCULPTURE

Subjects		Allotme	nt Duration of	<u>Ma</u>	ximum Ma	rk <u>s</u>
Total		of hour	s Examination		Internal	
Exam	Marks				Asses	sment
Core course-I	Life Study- Sculpture	150	20hrs	80	120	200
Core course-II	Portrait- Sculpture Molding & Casting	150	25hrs	80	120	200
Core course-III 200	5	100	10hrs	8	0 :	120
Core course-IV	Creative Sculpture	350	25hrs	120	180	300
Core course-V 200	Craft	150	20hrs	80	120	
Complementary Course	- History of Art-Indian Art	75	2 🏘 hrs	40	60	100
100	History of Art-World Art	75	2 � hrs	40	60	
100	Aesthetics	50	2 🏟 hrs	40	60	

Total	1100	
1400		

FOURTH YEAR BFA SCULPTURE

Subjects Total		Allotment	Duration of	<u>Maximum Marks</u>
_	Maulia	of hours	Examination	Internal
Exam	Marks			Assessment

Core course-I 200	Life Study-Sculpture	200	20hrs	80	120
Core course-II 300	Creative Sculpture	350	25hrs	120	180
Core course-III 300	New Media Art	200	25hrs	120	180
Core course-IV 200	Craft	150) 20hrs	80	120
Complementary- 100	History of Art-Indian Art	50	2 🏘 hrs	40	60
Course	History of Art-World Art	100	2 🋊 hrs	40	60
100	Aesthetics Viva- Voce	5	50 2 % hrs	40	60
Show 50	Degree Degree				

Total		
1100	1400	

SECOND YEAR BFA APPLIED ART

Subjects Tota	ıl	Allotment	Duration of	<u>Maximum Marks</u>
		of hours	Examination	Internal
Exam	Marks			Assessment

Core course-I 200	Lettering & Typography	100	15hrs	80	120	
Core course-II 300	Graphic Design	350	25hrs	120	180	

Core course-III 200	Life Study - Drawing	150	5hrs	80	120
Core course-IV 200	Illustration	150	15hrs	80	120
Core course-V 200	Printing	150	20hrs	80	120
Complementary 100	- History of Art-Indian Art	75	2 🌢 hrs	40	60
Course 100	History of Art-World Art	75	2 🌢 hrs	40	60
100	Fundamentals of Advertising	50	2 🍫 hrs	40	60

Total 1100	
1100	
1400	
1400	

THIRD YEAR BFA APPLIED ART

Subjects Total		Allotment	Duration of	<u>Maximum Marks</u>
Total		of hours	Examination	Internal
Exam	Marks			Assessment
				7.00000

Core course-I 200	Lettering & Typography	100	15hrs	80	120
Core course-II 300	Graphic Design	350	25hrs	120	180
Core course-III 200	Photography	150	15hrs	80	120
Core course-IV 200	Illustration	150	15hrs	80	120
Core course-V 200	Packaging	150	20hrs	80	120
Complementary-	History of Art-Indian Art	75	2 🍫 hrs	40	60
Course 100	History of Art-World Art	75	2 🍖 hrs	40	60
100	Advertising Art & Ideas	50	2 🍫 hrs	40	60

Total	1100	
1400		

FOURTH YEAR BFA APPLIED ART

Subjects Total		Allotment	Duration of	<u>Maximum Marks</u> Internal		
		of hours	Examination			
Exam	Marks				Assessment	
Core course-I 200	Lettering & Typography	100	15hrs	80	120	

Core course-I 200	Lettering & Typography	100	15hrs	80	120
Core course-II 300	Graphic Design	400	25hrs	120	180
Core course-III 300	Photography	200	25hrs	120	180
Core course-IV 200	New Media Art	200	20hrs	80	120
Complementary- 100	History of Art-Indian Art	50	2 🍫 hrs	40	60
Course 100	History of Art-World Art	100	2 🍖 hrs	40	60
100	Advertising Art & Ideas	50	2 🍫 hrs	40	60
	Viva - Voce 50				
Show	Degree Degree				50

Total	1100	
1400		

SYLLABUS FOR STUDIO WORKS

FIRST YEAR BFA

Nature Study- Drawing- Make drawings of nature in your campus and surroundings. Students should go to different locations and study the nature. Students should concentrate on the difference of geography, characteristics of different types of trees, plants and objects found in nature and man made. Concentrate on Perspective from different angles, qualities of line, tonal variations, texture of different objects and forms. Use Pencil and Charcoal for drawings. Students should make nature study in water colour and oil pastels as home works and submit at the time of assessment.

<u>Life Study- Drawing-</u> Study the human model arranged in front of the students and make drawings from various angles. Students should observe the character, nature, body structure, shape, form and expression of the different aged people (male and female). Students should go to different places like market, railway station, bus stand etc and study the different people from various surroundings and make drawings. And also study the animals and birds. These works should also be submitted at the time of assessment. Use pencil, charcoal and ink as a medium.

Object Study-Painting- Firstly students should collect different objects from nature according to their choice and observation and make detailed drawings. Students should study the forms, characteristics, nature, light and shades, colour scheme, tonal variations of the objects arranged in front of them and make paintings in water colour, gouache, oil pastels and dry pastels. The same kind of study should be done as homework as well as submitted at the time of internal assessment.

<u>Creative Painting</u>- Students should make a composition in colour according to his / her sketch book. Concentrate on the utilization of the space, form, line, colour, texture, balance and harmony. Use water colour, gouache, oil pastels, dry pastels etc. Before doing the painting students should make numerous drawings in different angles and view points. The student is also required to observe the characteristics, compositional values, colour combinations, historical importance and techniques of paintings of Masters in different periods.

<u>Creative Sculpture-</u> Introduction to the three dimensional forms and observation of natural and man made objects. Students should collect various natural and interesting man made objects and make those forms in clay for understanding the characteristics, qualities, volume and three dimensions. Create a composition according to their sketch book. Use human figures and various forms for composition. Students can use other simple media also according to their teacher instructions. The student is required to study the sculptures of different Masters and different media and different techniques in various eras.

<u>Calligraphy</u> and <u>Lettering</u> Study the art, symbolic expression, history and importance of calligraphy. Study the calligraphic work of Egyptian Art, Islamic Art, Chinese, Japanese and Miniature Paintings etc. Practice the calligraphy in ink and colour with pen, bamboo and brush in different types like English, Sanskrit, Malayalam, and Devanagiri etc. Make useful designs and objects with calligraphy. Try to think, how to use this ancient art form in contemporary useful art forms. Make simple designs with the help of different types.

<u>Graphics / Craft-</u> Out of forty, twenty students should opt for graphics and rest of them craft. Graphic is an old printmaking form now widely used as an art form. In graphics students have to practice Wood Cut and Lino Cut. But in the examination, they have to attempt any one of the two.

In craft, students have to practice Wood Craft and Metal Craft, but in the examination, they have to attempt only one of the subjects. In this course, students have to make small relief works (wood carving and metal embossing), three dimensional forms and useful art objects.

SECOND YEAR BFA PAINTING

<u>Life Study- Drawing</u>- This is a continuation of the study in first year. Study human figure (full figure) in different angles, various actions with charcoal, pencil, pastels and ink. Concentrate on the quality of line and light and shade in a monochromatic way. Observe the expressions and body language of the model. Study male and female figures in different age groups. Make drawings of different types of people engaged in different activities in your sketch book. Try to draw the movements of the people.

<u>Life Study- Painting-</u> Study human figure in colour (oil, acrylic, pastels and water colour). Study the skin tones and drapery. Study the colour, light and shade, expressions, character and body structure. Study the historical, social, political, technical and ideological importance of life study and portrait from Academic Realism to Modern period.

<u>Creative Drawing-</u> Practice creative drawing as a subject in its own right paying attention to compositional qualities. Subject may also use their sketch book exercises as a reference.

<u>Creative Painting</u>- Creative Painting is a continuation of Creative Drawing. Use figures and other forms. When you make a work of art, keep the compositional values, time and space, drawing quality, colour combinations, light and shade, surface quality, form and concept. Study the Master spaintings from various periods and discuss about them.

Graphics- To opt any one of the following:

- (a) Wood Cut
- (b) Etching
- (c) Lithography
- (d) Serigraphy
- (e) Collograph
- (f) Mono print

Study the initial process and developments image making and printing. Study the methods and materials of early printmaking. Create composition in graphics. Students can practice all options but can attempt only one of the above for the examinations.

THIRD YEAR BFA PAINTING

<u>Life Study- Painting-</u> Continuation of the second year class in an advanced way.

<u>Portrait-Painting-</u> Study male and female faces only. This may help the students to concentrate more on facial expresions and character of the model. Study the importance and necessity of portrait painting history. Do a study of portraits of various artists in various periods. And also do a study self portraits done during different eras.

<u>Creative Drawing</u> - Continuation of the second year class in an advanced way.

<u>Creative Painting -</u> Continuation of the second year class in an advanced way.

Graphics - Continuation of the second year class in an advanced way.

FOURTH YEAR BFA PAINTING

<u>Life Study Painting</u> Continuation of third year class in an advanced way. Student has to do the study in a creative manner.

<u>Creative Painting</u> Continuation of third year class in an advanced way. Student works should be more creative, innovative and genuine. Work is on the basis of student individual vision and idea.

New Media Art Apart from drawing and painting, students are directed to do works in different media. This may help the students to understand the possibilities of various media. And also help the students to explore the freedom of creativity and help them understand the time and space in a widely changing era. Students can choose any one of the following and can also opt it as a group activity including not more than 3 students from same Department.

- (a) Site Specific Works.
- (b) Issue based Art.
- (c) Environmental Art.
- (d) Photography as an Art.
- (e) Digital Art.
- (f) Video Art.
- (g) Documentary (Video / Photography)

- (h) Sound Specific Work.
- (i) Short Film.
- (j) 2D Animation
- (k) 3D Animation
- (I) Clay Animation
- (m) Ad Film
- (n) Documentation of Performance

Students may consult their teachers for doing such works in connection with their specialization. They may collect data, documents and details which support their work and they can present these supporting materials at the time of assessment and the main display.

Graphics- To opt any one of the following:

- (a) Etching
- (b) Lithography.
- -Continuation of the third year class in an advanced way.

<u>Viva - Voce</u> At the end of the course students have to present a paper about their works and concepts in front of the Jury at the time of Degree Show. It carries separate marks.

Degree Show ♦ After the examination, students have to display their works in the space allotted to them in the College. Students have to display their Supporting Works (selected) and Examination works. This will help the students to understand the basic aspects and techniques of display in relation to space. Quality of display is an important value point.

SECOND YEAR BFA SCULPTURE

Life Study -Drawing - This is a continuation of the study in first year. Study human figure (full figure) in different angles, various actions with charcoal, pencil, pastels and ink. Concentrate on the quality of line and light and shade in a monochromatic way. Observe the expressions and body language of the model. Study male and female figures in different age groups. Make drawings of different types of people engaged in different activities in your sketch book. Try to draw the movements of the people.

<u>Clay Modeling- Molding and Casting</u> ♦ Understanding the principles of modeling methods and techniques. Study human body parts in clay. Make body parts separately in three dimensional ways. Make relief of the head. Practice molding and casting in plaster and cement.

<u>Creative Drawing-</u> Practice creative drawing as a subject in its own right paying attention to compositional qualities. Subject may also use their sketch book exercises as a reference.

<u>Creative Sculpture</u> ♦ Make composition with figures and forms. Works should be creative and innovative. Keep the qualities of compositional values, forms, utilization of space, movement and volume. Use the mediums like clay, plaster, cement, fiber, wood, stone, terracotta, bronze, iron etc. Try to understand the difference and usage of various media, and qualities. Study the Masters♦ Sculptures from various periods and discuss them.

Students may create works in relief adopting various materials (Mosaics, Terracotta Tiles, Sand Casting, Found Objects etc.) and modes of execution and expression.

Craft • Opt any one of the following.

- (a) Wood craft.
- (b) Metal craft.

Introduce the techniques of craft in wood and metal. Understand both media. Students have to make relief works and useful art objects in wood or metal. This may help the students develop their design sense, forms and three dimensions.

THIRD YEAR BFA SCULPTURE

<u>Life Study & Sculpture</u> & Create the full figure with structural analysis. Study different aged human bodies (male and female). Study the differences in body structure, characteristics, proportions, expressions of male,

female and child. For supporting the sculpture, do drawings also.

Portrait © Sculpture © Molding & Casting © Make Portrait and practice the method of piece molding. Do cement casting and bronze casting. Study all stages of bronze casting- traditional and modern process. Do a study of portraits of various artists in various periods.

<u>Creative Drawing</u> • Continuation of the second year class in an advanced way.

<u>Creative Sculpture</u> ♦ Continuation of the second year class in an advanced way.

Craft • Continuation of the second year class in an advanced way.

FOURTH YEAR BFA SCULPTURE

Life study sculpture • Continuation of the third year class in an advanced way.

Creative Sculpture • Continuation of the third year class in an advanced way.

New Media Art ♦ Apart from drawing and Sculpture, students are directed to do works in different media. This may help the students to understand the possibilities of various media. And also help the students to explore the freedom of creativity and help them understand the time and space in a widely changing era. Students can choose any one of the following and can also opt it as a group activity including not more than 3 students from same Department.

- (a) Site Specific Works.
- (b) Issue based Art.
- (c) Environmental Art.
- (d) Photography as an Art.
- (e) Digital Art.
- (f) Video Art.
- (g) Documentary (Video / Photography)
- (h) Sound Specific Work.
- (i) Short Film.
- (j) 2D Animation
- (k) 3D Animation
- (I) Clay Animation
- (m) Ad Film
- (n) Documentation of Performance

Students can consult their teachers for doing such works in connection with their specialization. They can collect data, documents and details which support their work and they can present these supporting materials at the time of assessment and the main display.

Craft • Continuation of the third year class in an advanced way.

<u>Viva - Voce</u> ♦ At the end of the course students have to present a paper about their works and concepts in front of the Jury at the time of Degree Show. It carries separate marks.

Degree Show ♦ After the examination, students have to display their works in the space allotted to them in the College. Students have to display their Supporting Works (selected) and Examination works. This will help the students to understand the basic aspects and techniques of display in relation to space. Quality of display is an important value point.

SECOND YEAR BFA APPLIED ART

Lettering and Typography-Study history and development of early writing and calligraphy

(Indian, European, Gothic Script etc.). Study basic principles of letter forms and typography. Study the physical structure of typefaces like X height, ascenders, descenders, counter etc. Figure & Ground relationship; Spacing (character spacing and line spacing), Kerning etc.

<u>Graphic Design</u> ♦ Study the application of basic design and colour in graphic design. Understand the symbolic representations and psychological impact of colour in day to day life. Study the basic principles of layout and different categories of lay out. Do the designing of logo, signs, stationary, folders, slides etc. Study the elements of composition with the respect to Indoor and Outdoor advertising. Preparing the concept in the written form ♦ How to develop the ideas, sketches and scribbles etc.

Life Study- Drawing- This is a continuation of the study in first year. Study human figure (full figure) in different angles, various actions with charcoal, pencil, pastels and ink. Concentrate on the quality of line and light and shade in a monochromatic way. Observe the expressions and body language of the model. Study male and female figures in different age groups. Make drawings of different types of people engaged in different activities in your sketch book. Try to draw the movements of the people. This will help the students develop their drawing quality and support the illustration.

Illustration ♦ Drawing is necessary for illustration. Practice drawings from life and nature (out door) in pencil, charcoal, ink etc. Do creative drawing also. Study perspective, forms and space. Illustrate the theme for press lay out and stories in magazines. Understand the use of various techniques of marking and scraperboard. Intensive sketching is a must.

Printing ♦ Introduction to the techniques of printing process. Study history and development of various printing technologies. Understand Letter Press, Offset, Intaglio, Serigraphy and Photo printing. Study dark room process and printing techniques.

THIRD YEAR BFA APPLIED ART

<u>Lettering and Typography</u> Rendering a message with more matter with emphasis on type selections and arrangements. Freehand brush script and its application. Advance exercise in Typography for effective communication. Do the typography for various types of advertising materials.

<u>Graphic Design</u> ♦ Study the Posters, Press Lay Out and other advertising materials. Understand the Vector drawing tools like Adobe Illustrator or Corel Draw. Understand the advantages and disadvantages of vector drawing and its applications accordingly. Do the graphic designs manually and digitally.

Photography Study the history and development of Photography and various techniques of photography and printing process. Study the fundamentals of S.L.R. camera. Understand the different equipments of photography. Understand studio lighting, use filters, out door shoot, product photography, macro photography and wide angle etc. Work with various types lenses. Make good compositions in photography.

Illustration ♦ Drawing from life and nature, figure in action; group of two or more people. Drawing required for illustration; Rendering of illustrations as applied to specific purpose (DRG + Design) Study of human anatomy. Do the sketches. Illustrating the theme for press lay out magazine story. Do the Illustration in black and white and colour. Study Digital illustration in both Vector (Illustrator / Corel Draw etc.) and Raster (Photoshop / Corel Painter etc.) Study various applications of illustrations and exercise in them.

<u>Packaging</u> Elementary knowledge of packaging and its basic requirements and principles, preparing label design for consumable products. Working with various types of packaging with respect to the product aimed at convenience in transport, storage measurements. Do the Lay out of the components using software. Take the print out, cutting, folding and sealing. As well as shelf display. Preparing content and copy for packaging. Take measurements. Do the Lay out of the components using software. Take the print out, cutting, folding and sealing.

FOURTH YEAR BFA APPLIED ART

<u>Lettering and Typography</u> Oo digital and manual. Understand the various fonts. Create new fonts manually as well as digitally using font generating software. Study various applications of Lettering and Typography in advertising and publishing.

--

Graphic Design - Indoor and Outdoor.

<u>Indoor</u> - Understand the physical and conceptual characteristics of Newspaper Ads and Magazine Ads and direct mails, brochures etc. Develop Brand Concepts and Corporate Identity. Develop campaigns as well as individual advertisements. Develop Copy and incorporate copy matter into ads. Working with various types of lay outs. Importance should be given to the idea as well as its execution.

<u>Outdoor</u> • Understand the semantics of Posters and Hoardings. Design the ads for outdoor viewer ship. File optimization and Prepress. Do various modes of printing according to size.

Students have to do a project work at the end of the academic year.

Photography ♦ Practice digital photography. Try to understand Advertising Photography, Industrial Photography, Fashion Photography, Wild Life Photography, Press Photography, Photo Documentation and Photography as an Art. Concentrate on any section according to your choice and interest and make a creative portfolio.

New Media Art ♦ Apart from graphic design, students are directed to do works in different media. This may help the students to understand the possibilities of various media. And also help the students to explore the freedom of creativity and help them understand the time and space in a widely changing era. Students can choose any one of the following and can also opt it as a group activity including not more than 3 students from same Department.

- (a) Site Specific Works.
- (b) Issue based Art.
- (c) Environmental Art.
- (d) Photography as an Art.
- (e) Digital Art.
- (f) Video Art.
- (g) Documentary (Video / Photography)
- (h) Sound Specific Work.
- (i) Short Film.
- (j) 2D Animation
- (k) 3D Animation
- (I) Clay Animation
- (m) Ad Film
- (n) Documentation of performance

Students may consult their teachers for doing such works in connection with their specialization. They may collect data, documents and details which support their work and they can present these supporting materials at the time of assessment and the main display.

<u>Viva - Voce</u> At the end of the course students have to present a paper about their works and concepts in front of the Jury at the time of Degree Show. It carries separate marks.

<u>Degree Show</u> ♦ After the examination, students have to display their works in the space allotted to them in the College. Students have to display their Supporting Works (selected) and Examination works. This will help the students to understand the basic aspects and techniques of display in relation to space. Quality of display is an important value point.

_

6)// 1

SYLLABUS FOR THEORITICAL SUBJECTS

HISTORY OF ART & INDIAN ART

(For all three specializations)

SECOND YEAR BFA

Art of Ancient India (Buddhist Art and Architecture in India)

Mauryan Period- Buddhist philosophy - Evolution of Early Buddhist art and architecture ♦ Achaemenid influence. Non Buddhist forms ♦ terracotta figurines, Yaksha and Yakshi figures

Sunga and Satavahana periods- Development of the stupa and chaitya forms Bhaja , Bharhut, Sanchi and Karle , Salabhanjika form, narrative friezes.

Andhra and later periods & Amaravati, Nagarjunakonda, Bodh Gaya etc

Kushan Period- Evolution of the icon of Buddha & Mathura and Gandhara & sculpture

Gupta/Vakataka period_♠_Architecture, sculpture and paintings at Ajanta and Ellora ♠ other rock cut architecture ♠Jain and Brahmanical ♠ Sarnath, Deogarh and other centres in Western, Central and Eastern India .Bedsa, Nasik, Udaigiri, Khandagiri

Impact of Buddhism on South East Asia

THIRD YEAR BFA

Indian Art from the end of Gupta Period to Colonial Period.

Chalukya, Pallava and Rashtrakuta period - Rock cut architecture and sculpture at Ellora, Mahabalipuram and Elephanta.

Early Structural temples at Aihole, Pattadakal, etc.

Temples and sculpture in Orissa. Khajuraho and Western India

Pala Sena period: stone and metal sculpture

Art in South India - Halebid, Belur. Bronze images from Chola to Vijayanagara period.

Paintings at Badami, Ellora

Pala Manuscript paintings- Palm leaf Buddhist and Jain manuscripts

Western Indian Paintings- Jain manuscripts & influence on Rajasthani painting

Rajasthani painting- Origin of Rajasthani painting- Painting in Mandu, Malwa, Mewar and other centres in Rajasthan, Ragamala paintings

Fusion of Medieval Hindu and Saracenic Architecture.

Mughal painting.- Origins, Background of Saracenic and Persian architecture and Painting. Mughal paintings during Akbar, Jahangir, Shah Jahan- technique, varying subject matter and important Masters.

Provincial Mughal Schools and Deccani painting.

Mughal Architecture: Principle towns and buildings

 $https: //103.251.43.46/CBCSS/REGULATIONS, \% 20SCHEME \% 20FOR \% 20FINE \% 20ARTS/REGULATIONS, \% 20SCHEME \% 20FOR \% 20FINE \% 20ARTS. \\ https://103.251.43.46/CBCSS/REGULATIONS, \% 20SCHEME \% 20FOR \% 20FINE \% 20ARTS/REGULATIONS, \% 20SCHEME \% 20FOR \% 20FINE \% 20ARTS/REGULATIONS, \% 20SCHEME \% 20ARTS/REGULATIONS, \% 20ARTS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGULATIONS/REGUL$

Pahari painting- Renaissance in Hinduism, Radha Krishna manifestations, various Schools; Literary and religious themes.

FOURTH YEAR BFA

Indian Art from Company Period to Modern

Colonial Phase

Paintings by Indian artists for British- Company Paintings- Patna, Murshidabad, Lucknow etc. European Artists in India- The Daniells, Tilly Kettle, etc.

Kalighat paintings.

Establishment of British Art Schools in Bombay, Madras, Calcutta, Lahore in the 19th C.

Raja RaviVarma; Salon artists. Followers of European Academicism.

Pre-Independent Phase

Revivalism and Bengal School- Nationalism and Art- Abanindrandath Tagore, Nandalal Bose Kshitindranath Majumdar, A. R. Chugtai etc

Ramkinker Baij and his contribution to modern Indian Sculpture , Murals of Binode Bihari Mukherjee etc.

Synthesis of Indian and Western modes of painting in Art; Amrita Shergil, Gaganendranath Tagore, Rabindranath Tagore etc.

Influence of folk art & Jamini Roy etc.

Post Independent Phase

Influence of European Art movements on Indian Art. Art Activity in Calcutta, Bombay, Delhi in 1940s and 1950s

Calcutta- The Progressive Artists Group of Calcutta- Nirode Majumdar , Paritosh Sen , Gopal Ghose ,Pradosh Das Gupta

Bombay- Progressive Artist Group of Bombay. F.N. Souza, K.H. Ara, M.F. Husain, Gada, Raza, Bakre.

Delhi - Silpi Chakra Group - B.C. Sanyal, Har Krishna Lal , Satish Gujral , Ram Kumar

Baroda- Group 1890- J. Swaminathan, Gulam Mohammed Sheikh, Jyoti Bhatt- Jeram Patel

Madras- D.P. Roy Choudhury, Dhanpal, K.C.S. Panicker and his followers- Janakiram, S.G.Vasudev, Adimoolam, T.K. Padmini, K. Damodaran etc.

Tradition & Modernity: Folk images, Traditional Symbols in Art.

Neo Tantrism- G.R. Santhosh - Biren De - K.V. Haridasan - Viswanadhan , Nandagopal

Important Artists-

Dhanraj Bhagat, Chintamony Kar, Somnath Hore, K.G. Subramaniam, Pilo PochkanWala - Sanko Choudhury Sarbari RoyChoudhary, Ganesh Pyne, Bikash Bhattacharya, Jogen Choudhary, , Bhupen Kakkar, A. Ramachandran, Meera Mukherjee, Himmat Shah, K.K. Hebbar, Shivax Chawda, N.S. Bendre, Tyeb Mehta, Reddappa Naidu, Madhavan Menon etc

Indian Radical Painters and Sculptors Association-Women artists of India-New trends in Indian Contemporary Art

HISTORY OF ARTS & WORLD ART

(Common course to First year BFA and to all three specializations)

FIRST YEAR BFA

Story of Ancient Art and Civilizations

Prehistory and Primitive cultures

Evolution of Man. Prehistoric environment and art. Transition from Old stone Age to New stone Age . From hunting to agrarian form of society, changing needs and forms of art. Beginning of religion , mythology, art, language and writing, Mother goddess cult, images, symbolism and their various forms . Tribal groups, religion and customs. Primitive cultures of Oceania , Africa and Australasia.

Art and culture of Early River-Valley civilizations

<u>Mesopotemia</u> Sumerians, Akkadians, Babylonians and Assyrians in the Tigris- Euphrates valley, Assyro Babylonian myth, Susa pottery, seals, Pre-Sargonian sculpture. Portrait statues of Gudea, Sargon, Heroic portrait statues of Assyrian kings. Development of Relief from Sumerian to Assyrian, Achaemenid art at Persepolis and its influence on Indian art. Sassanian phase.

<u>Ancient Egypt-</u> Geographic features, religion, myth, architecture- pyramids, temples, palaces, mortuary temples .-its architectural features and purpose. Cult statues of Pharaoh and their characteristics. Reliefs and paintings. Frontality, schematizations, naturalization in Amarna period.

<u>Aegean civilizations-</u>Cyclades, Minos and Mycaenian- Minoan cities in Crete, Pottery, frescoes, bull cult, cult of snake goddess, metal work.

<u>Indus Valley -</u>Sculpture and architecture of Indus valley culture, pottery and seals ♦ Relationship with Sumerian art.

Art of Ancient India

Vedic culture and Brahmanism- Synthesis of ideals in Hinduism.

Introduction to Buddhism & Early Buddhist art and architecture from Mauryan to Gupta Period Transition from Hinayana to Mahayana thought- evolution of Buddhist architectural forms -Stamba, stupa, chaitya and vihara forms, Buddha&s portrait- paintings and sculpture - Bharhut, Bhaja, Sanchi, Karle, Ajanta and Ellora

Far Eastern art and culture

<u>China</u> - Elements of Chinese painting, it so origin and function, techniques and tools. Canons of painting, Magical writing to calligraphy, interrelationship of paintings and calligraphy, Significance of Chinese printing and calligraphy, Important painters.

<u>Japan</u>- Japanese printmaking- Ukiyo-e, Kakemeno, Sumi-e, its principle exponents .

Introduction to Western classical cultures

<u>Ancient Greece- traditions of drama, painting, sculpture and architecture.</u>
<u>Roman Empire- The legacy of Roman art and architecture.</u>

SECOND YEAR BFA

Art of Far East

_ China

Ancient history: Peking man and early caves

Early Chinese religion: LaoTze. Ritual bronzes, their religious and plastic significances.

The silk trade during Han dynasty. Introduction of Buddhism in China.

Building of the Great Wall.

https://103.251.43.46/CBCSS/REGULATIONS,%20SCHEME%20FOR%20FINE%20ARTS/REGULATIONS,%20SCHEME%20FOR%20FINE%20ARTS.htm

Tang Dynasty: paintings and ceramics.

Sung dynasty. Mongol empire, Ming dynasty and later history.

Japan

Early forms of Japanese Art, Influence of Chinese Art on Japanese Art, Japanese Pottery.

European Art (From Greek to Renaissance)

Ancient Greece:

Influence of Egypt, Mesopotamia on the art of the Mediterranean islands Early Greek art 1000 B.C. to 700 B.C

Greek Sculpture

Archaic period - evolution of the male nude figure.

Classical period - Concept of Humanism, Canons of ideal proportions Phidias, Polyclitus and Parthenon-Sculptures with movement and balance.

Praxiteles, Lyssipus. Scopas. - Realism and grandeur

Alexander and the expansion of the Empire

Hellenestic period- Pergamon, Laocoon, Realistic portraiture.

Greek vase Painting- Black figure, Red figure, White ground etc.. development of various arts.

Roman Empire

The military empire at Rome., the great builders of Rome: markets, courts, temples, roads, aqueducts. The use of arch. in building., Mosaics and paintings at Pompeii, etc. and their subjects. Portrait sculpture and war columns.

Early Christianity to Renaissance

Life of Christ, rise of Christianity, early Christian symbols. Art of Catacombs.

Basilica and the first church. Shifting of Empire to Constantinople, the contact with the East; Mosaics in the churches of Hagia Sophia, San Vitale, San Apollinare in Classe, and in San Apollinare Nuovo

Spread of Byzantine art to Russia. Manuscripts and icon paintings.

Art of Western Europe; Romanesque churches at Autun, Mosaic in France.

Manuscripts and book covers; Tapestry and decorative objects. Crusades

The great Gothic cathedrals and stained glass: Chartres, Cologne, Salisbury- The pointed arch, ribbed vault etc. Realism in Gothic sculpture and painting, in France, Italy and Germany.

Revival of Classical ideal; Humanism, reformists., Renaissance painting and sculpture in Italy and the North-Pre Renaissance, Early Renaissance and High Renaissance .

THIRD YEAR BFA

European Art from Mannerism to Modern

Mannerism- Rosso, Parmigianino, Caravaggio, Tintoretto, EI Greco.

Baroque- (17thC) Caravaggio. Poussin, Claude Lorraine, Rembrandt. Vermeer. Franz Hals, Rubens, Velazquez.

Rococco-(18thC) Watteau, Fragonard, Boucher, Chardin, Tiepolo, Gainsborough, Hogarth Reynolds

Neo-Classicism-(Late 18th to early 19thC) David, Ingres, Greenough, Cannova

Romanticism- (Early to mid 19th C) Goya, Delacroix, Blake

Realism- (Mid to late 19th C) Courbet, Millet, Corot, Daumier

Impressionism (Late 19th C to early 20th C) Manet, Degas, Monet, Renoir,

Post Impressionism:- (Late 19thC. to early 20thC) Cezanne, Van Gogh, Gauguin, Seurat. **Symbolism** Odilon Redon, Toulouse-Lautrec. Munch, Bonnard.

England: Constable, Turner

Pre-Raphaelites Whistler. Beardsley,

FOURTH YEAR BFA

20th C and 21st C.Art

Europe- Cubism, Futurism, German Expressionism- The Bridge Group and the Blue Rider group, Constructivism, De Stijl, Bauhaus, Suprematism, Dadaism, Surrealism, Art Povera etc.

America & Abstract Expressionism -action painting, colour field painting, Pop art, Op Art, Photorealism , Minimalism,

Conceptual art , Enviornmental art, Feminism and art, Issue based art, New media art, Performance, Installation art

FUNDAMENTALS OF VISUAL ART

FIRST YEAR BFA

Visual elements & Line, colour, form, texture, light and shade, space, volume, movement, balance, and study their characteristics and behavior.

Aesthetic organization of visual elements in an art object.

Representation of time and space in work of art (painting, sculpture, architecture, cinema, design, theater etc.)

Comparative analysis of visual elements in Paintings and Sculpture.

Visual and Tactile contact with and experience of objects, human figures, environment, perception. Manipulation and interpretation of these in sculpture.

Perceptual space and conceptual space

Basic principles of visual communication and their application. Study various media of visual communication.

Study method and materials of various painting, sculpture and printmaking processes.

Gestalt Theory and its reference to art object. Chiaroscuro Scientific perspective

AESTHETICS

(For Painting and Sculpture specialization only)

SECOND YEAR BFA

Introduction to Aesthetics and its scope

Brief Introduction to the basic principles of Indian Philosophy as related to Arts.

Evolution of Aesthetic Concepts

- a. Theories of Rasa, Dhvani, Alankara, Auchithya
- b. Inter-relationship of visual and performing arts Shadanga Theory

THIRD YEAR BFA

-

Inter relationship among various arts • visual, literal and performing arts. Theories relating to the origin and creation of art communication, expression and release of emotions, imitation, inspiration, imagination and the role of subconscious. Theories relating work of art. Organic structure content and form, expressiveness. Theories relating to aesthetic response and appreciation. Empathy, psychic distance pleasure, Art in relations to society.

FOURTH YEAR BFA

Western Aesthetics

Concepts of Art and Beauty

With reference to thinkers such as Plato, Aristotle, Vitruvius, Plotinus, Ghiberti, Leonardo da Vinci, Alberti, Lessing, Diderot, Baumgarten, Kant, Hegel, Roger Fry, Clive Bell, Croce, Tolstoy, John Dewey, Santayana, Worringer, I A Richards, C J Jung, Beardsly, Sartre, Susanne Langer.

Indian Aesthetics

Introduction to the Basic Principles of Indian Philosophy and religious thought Vedas, Upanishads, Epics-Buddhist Philosophy, Jainism.

Relationship between mythology and art

Concepts and Interpretations of Rasa Sutra, Riti(Style), Guna and Dosha(Merits and Demerits)Theories, Nature and functions and works of arts as understood in Indian Aesthetics

_

ADVERTISING ART AND IDEAS

(For Applied Art Only)

SECOND YEAR BFA APPLIED ART

Fundamentals of Advertising ♦ Study basic principles of design, internal balance and formal balance. Study the history and development of letter. Study early symbols and modern symbols.

<u>Fundamentals of Printing and Photography</u> • Introduction to the techniques of Photography, Printing and Processing. Study the history and development of printing and Photography. Use the examples of

masters works. Study the important of photography as an art. Study the history of early printing. Do the case studies.

History of Advertising History and developments of advertising from early period to today.

THIRD YEAR BFA APPLIED ART

-

Fundamentals of Advertising ♦ The basic concepts of Visual Communication. Do the studies in a semiotic way. Study components of ad in indoor / outdoor media. Do the comparative study of various types of advertising like direct mails, TV ads, Jingles etc. Study the social and economic aspects of advertising. Study the impacts of advertising in market and social life. Do the case studies and research.

What is campaign and Campaign Planning? Study the basic principles of Campaign and importance of unity and continuity.

Study historical and chronological survey of the evolution of the following media of visual communication till today.

- (a) Gestures, Mudras
- (b) Pictures (from cave paintings to till today)
- (c) Iconography, Artifacts
- (d) Signs and Symbols
- (e) Script Evolution, Calligraphy
- (f) Posters

FOURTH YEAR APPLIED ART

-

Advertising Art and Ideas The legal aspects of Advertising. Study Market and Advertising. How does the advertisement help the product to increase its market? Study the relation between a product and its advertisement. Do the case studies. Select one advertisement according to your choice and do the analytical and aesthetical studies. Study the impact of an advertisement in the society.

Study the relation between advertisement and other art forms. (Do the comparative Studies. And also study the advertisement which have been made with the help of other art forms.) Study the development of print advertisement and ad films.

What is creative advertisement? What is creative writing in an Ad? Do the study in creative copy writing. Make a suitable caption on a given advertisement. What is the aesthetics of an advertisement? Study the socio-political aspects of an advertisement. How does an advertisement help to educate the people? Observe that kind of advertisement and do the study. Study the development of iconography in the advertisement.

Instructions

- 1. Lectures have to be supplemented with relevant visuals.
- 2. Students may be taken (study tour) to historical sites & museums for studying monuments, paintings and sculptures and art objects.
 - (a)In the first year students may visit monuments with in the state of Kerala.
 - (b)In the second year students may be taken to sites in western central and south western India. (Ajanta, Ellora, Sanchi, Badami, Aithole, Pattadakal, Hampi etc)

- (c)Third year students may be taken to the monuments in Tamilnadu and Orissa. (Thanjavur, Mahabalipuram, Chidambaram, Bhuvaneswar, Konark, Puri etc)
- (d)The final year students may be taken to museums/Art institutions/ Monuments in North, North west and North East India. (Santiniketan, Calcutta, Delhi, Rajasthan)
- 3. The tours may be escorted by one teacher in Art history and other teachers from practical subjects and lecture sessions may be held at sites to enable students comprehend the characteristic features of the monuments.
- 4. The duration of the tour shall be one week for the first year, three weeks for second, third and fourth year. On completing the trip, every year they shall submit a project related to the sites they visited.
- 5. Students shall submit one project assigned of them by their teacher in Art history / Aesthetics every term. Each student shall submit three assignment every year. Students shall present the assignment in the class for an open discussion before submission.

STAFF PATTERN

Department of Painting

Professor, Grade I - One
Professor, Grade II - Two
Lecturer - Three
Studio Assistant - One
Studio Attender - One

Graphic Section

Lecturer - One Studio Assistant - One

Department of sculpture

Professor, Grade I - One
Professor, Grade II - Two
Lecturer - Three
Studio Assistant - One
Studio Attender - One
Clay Worker - One

Department of Applied Art

Professor, Grade I - One
Professor, Grade II - Two
Lecturer - Three
Studio Assistant - One
Studio Attender - One

Computer Lab

Computer Expert - One Studio Assistant - One

Department of History of Art & Aesthetics

Professor, Grade I - One Professor, Grade II - One Lecturer

- One