

**B.A. Animation and Graphic Design, B.A. Animation and Visual Effects**

**First Semester**

**AG1CRT01– HISTORY OF ART AND DESIGN**

**(THEORY)**

**Model Question**

**Duration:** Three Hours

**Total Marks:** 80

**Part A**

*Write short note, Answer any **ten** of the following. Each question carries 2 marks.*

1. Give a brief note on Hieroglyphs
2. Orders of Greek architecture
3. German illustrated books
4. Cave paintings
5. Black Figure Painting
6. Gothic architecture
7. Illuminated Manuscripts
8. Lithography
9. Chinese calligraphy
10. Book of Dead
11. Name the various types of Roman Sculptures
12. Vincent Van Gogh

(10 x 2 = 20)

**Part B**

*Write Short Essays; Answer any **six** of the following. Each question carries 5 marks.*

13. Classical Art
14. Pyramids of Egypt
15. European block printing
16. Baroque Paintings
17. Victorian era graphic design
18. Italian Renaissance painting
19. What are the characteristics of Impressionist paintings?
20. Influence of Turner's paintings
21. Bauhaus school of design

(6 x 5 = 30)

### **Part C**

*Write Essays; Answer any **two** of the following. Each question carries **15** marks.*

22. Development of the art of printing
23. Analyse the approach of Expressionist artists towards the social situations.
24. Write an essay on the development of Alphabet.
25. Explain the impact of industrial revolution on graphic design.

(2 x 15 = 30)

**B.A. Animation and Visual Effects**

**First Semester**

**AV1CRP01 -RASTER GRAPHICS (PRACTICAL)**

**Model Question**

**Time:** Five Hours

**Total Marks:** 40

**Part A**

*Answer any two of the following questions, 20 marks each.*

1. Design a book cover for the novel 'Inferno'. Inferno is a 2013 mystery thriller novel by renowned American author Dan Brown and the fourth book in his Robert Langdon series, following Angels and Demons, The Da Vinci Code and The Lost Symbol. Use given details for the composition.
2. Vogue is a world fashion and lifestyle magazine that is published monthly in 23 national and regional editions by Condé Nast. Vogue means "in style" in French. Create a cover for "Vogue" Magazine. The design should be in A4 size, 200 ppi. The design should be attractive for youth. Use the given data for your design.
3. Design a poster and a Flier for the marketing of the upcoming Car "Hyundai Santa Fe". Use the given data for your design.
4. Startup Village is India's first Public Private Partnership model Technology Business Incubator. The promoters of Startup Village are Department of Science and Technology, Government of India, Technopark Trivandrum and MobME Wireless. Kris, Co-Founder and Co-Chairman of Infosys and the most successful IT Entrepreneur from Kerala is the Chief Mentor for Startup Village. Create a double sided brochure of A4 size which describes about the Startup Village. You can use supplied images.

(2 x 20 = 40 marks)

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**First Semester**

**AG1CRP03 - RUDIMENTS OF ANIMATION DRAWING (PRACTICAL)**

**Model Question**

**Question Paper 1** (2 ½ hours duration and 20 marks)

**Duration:** Five Hours (2 ½ Hrs. + 2 ½ Hrs.)

**Total Marks:** 40 (20 marks + 20 marks)

*(This practical examination will have two question papers, paper 1 and 2. Question paper 1 has two parts (Part A and B). Question paper 1 will be for 2 ½ hours and 20 marks. Question paper 2 has one part (Part C). Question paper 2 will be for 2 ½ hours and 20 marks)*

**Part A**

*Answer any **two** of the following questions.*

1. Explain in detail about different drawing materials and tools.
2. Explain each the following in a paragraph.
  - a). Thumbnail drawing
  - b). Stick figures
  - c). Line of action
  - d). Balance and rhythm
  - e). Positive and negative spaces
3. Explain in detail about different Drawing Techniques.

(2 X 5 = 10)

**Part B**

*Answer any **two** of the following questions on the **A3 sheets** provided*

4. Show the basic light setup for rendering a sphere in three dimensions?
5. Design a character and demonstrate the effect of foreshortening using it.
6. Explain different types of shadows with the help of examples.

(2 X 5 = 10)

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**First Semester**

**AG1CRP03 - RUDIMENTS OF ANIMATION DRAWING (PRACTICAL)**

**Model Question**

**Question Paper 2** (2 ½ hours duration and 20 marks)

**Duration:** Five Hours (2 ½ Hrs. + 2 ½ Hrs.)

**Total Marks:** 40 (20 marks + 20 marks)

*(This practical examination will have two question papers, paper 1 and 2. Question paper 1 has two parts (Part A and B). Question paper 1 will be for 2 ½ hours and 20 marks. Question paper 2 has one part (Part C). Question paper 2 will be for 2 ½ hours and 20 marks)*

**Part C**

*Answer any **two** of the following questions on the **A3 sheets** provided*

7. Draw a dining table with six chairs in two-point perspective view.
8. Explain what a perspective drawing is and the different types of perspective drawing with the help of examples.
9. Draw the interior of a well-furnished reception area of an IT Institution in one-point perspective view.

(2 X 10 = 20)