# MAHATMA GANDHI UNIVERSITY <br> BACHELOR OF FASHION TECHNOLOGY <br> SEMESTER -1 <br> SUBJECT- ELEMENTS OF DESIGN 

1. $\qquad$ is the outline of the whole garment.
a) Silhouette
b) dress
c) shoes
d) accessories
2. $\qquad$ is a design detail
a) Shoes
b) make up
c) accessories
d) collars
3. $\qquad$ silhouette have been popular during various time in the history of fashion
a) Bustle
b) veil
c) cowl
d) plaids
4. $\qquad$ silhouette of a garment follows the curves
a) Bustle
b) ruffles
c) cowl
d) natural body
5. $\qquad$ silhouette has full bust, small waist and wide hips
a) Straight
b)hour glass
c) bustle
d) wedge
6. The lines can be created by adding construction details like $\qquad$
a) Prints
b) pleats
c) fabric
d) fur
7. $\qquad$ lines makes looks narrower and thinner
a) Horizontal
b) zigzag
c) vertical
d) curved
8. $\qquad$ - line leads the eye from one side to the other
a) Vertical
b) horizontal
c) zigzag
d) curved
9. Belts are the example of $\qquad$ line
a) Vertical
b) horizontal
c) zigzag
d) curved
10. $\qquad$ lines are associated with movement and energy
a) Horizontal
b) diagonal
c) vertical
d) straight
11. Zigzag lines are a series of connected $\qquad$
a) Vertical
b) horizontal
c) diagonal
d) straight
12. ___ lines provide jerky and abrupt movement
a) Zigzag
b) straight
c) horizontal
d) vertical
13. $\qquad$ is the first element in the garment that attracts our attention
a) Line
b) texture
c) unity
d) color
14. $\qquad$ is one of the dimension of color
a) Primary
b) auxiliary
c) hue
d) dull
15. $\qquad$ is the one of the dimension of color
a) Primary
b) auxiliary
c) intensity
d) dull
16. $\qquad$ is the one of the dimensions of color
a) Primary
b) auxiliary
c) value
d) grain
17. $\qquad$ refers to the color visible to the eye when any surface is viewed under light
a) Intensity
b) value
c) hue
d) grain
18. $\qquad$ refers to the brightness or dullness of color
a) Hue
b) intensity
c) value
d) color
19. $\qquad$ - indicates the degree of lightness or darkness of color
a) Hue
b) intensity
c) value
d) neutral
20. Addition of black to any color produces $\qquad$
a) Shade
b) tint
c) neutral
d) dull
21. Addition of white to any color produces $\qquad$ -
a) Shade
b) tint
c ) neutral
d) dull
22. Primary color are red, blue and $\qquad$
a) Green
b) yellow
c) orange
d) violet
23. $\qquad$ color are red, blue and yellow
a) Primary
b) secondary
c) tertiary
d) triad
24. $\qquad$ - colors are obtained by mixing of two primary color
a) Monochromatic
b) triad
c) secondary
d) tertiary
25. A $\qquad$ color scheme uses lightness and darkness of a color
a) Monochromatic
b) dichromatic
c) analogues
d) spilt
26. The combination of colors next to each other on the color wheel provides $\qquad$ color scheme
a) Monochromatic
b) dichromatic
c) split
d) analogous
27. Colors placed opposite to each other on the color wheel are $\qquad$ ------
a) Monochromatic
b) analogous
c) complementary
d) split complementary
28. The colors when used with the two colors on each side of the complementary color produce
a) Split complementary
b) monochromatic
c) triad
d) analogous
29. Three colors placed equidistant on the color wheel produce a $\qquad$ color scehme
a) Split complementary
b) triad
c) analogous
d) monochromatic
30. $\qquad$ colors are associated with sun and fire
a) Cool
b) hot
c)warm
d) bright
31. $\qquad$ - colors are associated with sky and sea
a) Hot
b) cool
c) bright
d) warm
32. $\qquad$ colors always complement other colors and are a part of every fashion season
a) Monochromatic
b) triad
c) neutral
d) complementary
33. $\qquad$ is a term used to describe the surface appearance and feel of fabric
a) texture
b) aesthetic
c) pattern
d) print
34. $\qquad$ - fabric reflects light, they tend to make body appear larger.
a) Dull
b) shiny
c) printed
d) color
35. The mathematical formulae proportion established by Egyptian were $\qquad$
a) $1: 2: 3$
b) $2: 4: 5$ c) $3: 5: 8$
d) 5:7: 10
36. Indian ladies suit follows $\qquad$ proportion
a) Straight
b) inverted
c) basic
d) mean
37. $\qquad$ is a state of equilibrium of the design parts
a) Harmony
b) balance
c) unity
d) diversity
38. Symmetrical balance are also known as $\qquad$ balance
a) Informal
b) vertical
c) formal
d) diagonal
39. Asymmetrical balance are also known as $\qquad$ balance
a) Informal
b) vertical
c) formal d) diagonal
40. $\qquad$ balance identical objects are placed on the either side of a real or imaginary central line
a) Symmetrical
b) vertical
c) asymmetrical
d) informal
41. In $\qquad$ balance helps leading the eye away from the body irregularities and enhances the beautiful parts of the body.
a) Formal
b) informal
c) horizontal
d) vertical
42. $\qquad$ balance studies the balance of body parts above and below the waistline that is bust and waist
a) Radial
b) vertical
c) horizontal
d) diagonal
43. $\qquad$ is established through repetition of lines, shapes or colors to give direction of the eye to be followed by the eye $\qquad$
a) Rhythm
b) harmony
c) balance
d) unity
44. $\qquad$ in a garment can be maintained even when dominant color, patterns, line or details repeated on garment
a) Harmony
b) rhythm
c) unity
d) proportion
45. $\qquad$ is the center of interest
a) Harmony
b) emphasis
c) color
d) unity
46. Emphasis can be achieved by $\qquad$
a) Horizontal
b) eye catching pattern
c) vertical
d) small prints
47. $\qquad$ in dressing relates to the total look where all elements of designing ork together in garment
a) Emphasis
b) harmony
c) unity
d) balance
48. $\qquad$ can create the center of interest
a) Stitch
b) line
c) necktie
d) seam
49. $\qquad$ balance is created when the design details emerge or radiate from central focus point
a) Diagonal
b) vertical
c) horizontal
d) radial
50. $\qquad$ of a fabric is dependent of fiber, yarns, fabric and finish
a) Print
b) harmony
c) emphasis
d) texture
51. $\qquad$ is that which determines form but not surface ornamentation
a) Structural design
b) construction design
c) decorative design
d) surface design
52. The sense of completed wholeness or cohesion is called $\qquad$
a) Diversity
b) unity
c) emphasis
d) balance
53. The comparative relationship of distance, sizes, amounts, degree or parts is called
a) Unity
b) balance
c) proportion
d) balance
54. Particular prominence in a part of a design is called $\qquad$
a) Balance
b) emphasis
c) balance
d) unity
55. $\qquad$ is the feelings of organized movement
a) Balance
b) emphasis
c) rhythm
d) unity
56. The visible and tangible structure of a surface is called $\qquad$
a) Balance
b) texture
c) unity
d) diversity
57. $\qquad$ refers to the outer contour or shape of fashion
a) Balance
b) size
c) silhouette
d) diversity
58. Lines can be created by construction techniques such as $\qquad$
a) Dart
b) accessories
c) hat
d) cut
59. $\qquad$ add the illusion of height to the human figure
a) Horizontal
b) vertical
c) zigzag
d) diagonal
60. $\qquad$ add width to the space that they occupy
a) Horizontal
b) vertical
c) zigzag
d) diagonal
61. $\qquad$ lines are dynamic, they suggest movement
a) Horizontal
b) vertical
c) diagonal
d) straight
62. Three dimensional area enclosed by a surface is called $\qquad$
a) Shape
b) form
c) space
d) color
63. $\qquad$ - is defined as flat , two dimensional area, enclosed by a line
a) Shape
b) form
c) color
d) rhythm
64. $\qquad$ is a example of shapes within a shape
a) Appliqué
b) print
c) shirt
d) color
65. $\qquad$ is a example of shapes within a shape
a) Line
b) dress
c) quilting
d) seam
66. The empty area or extent is called $\qquad$
a) Shape
b) form
c) space
d) line
67. $\qquad$ is the portion of the electromagnetic or radiant spectrum that is visible to the human eye
a) Reflection
b) light
c) wavelength
d) frequency
68. $\qquad$ color wheel integrates five principles hues with intervals of values
a) Munsell
b) prang
c) dynamic
d)cmyk
69. Adjacent hues on the color wheel creates an $\qquad$ - color scheme
a) Split
b) complementary
c) analogous
d) triad
70. Tetrad is otherwise known as
a) Split complementary
b) double split complementary
c) complementary
d) triple complementary
71. A system of arrangements that occurs around a central point is called $\qquad$
a) Unity
b) radial
c) harmony
d) emphasis
72. Emphasis is otherwise called
a) Focal point
b) center point
c) unity
d) harmony
73. $\qquad$ are the colors more they are mixed with other colors, the lighter they become
a) Subtractive
b) additive
c) prang
d) neutral
74. The result of the amount of energy radiating from a light source $\qquad$
a) Dullness
b) brightness
c) flash
d) sharpness
75. A measure of a hue s purity or brilliance is called $\qquad$
a) Chroma
b) achroma
c) color
d) sharpness
76. When two force operate in opposition causing a significant difference is called $\qquad$
a) Split
b) contrast
c) monochromatic
d) triad
77. The shape that has fullness at the bust and hips and fit at the waist is called $\qquad$
a) Wedge
b) hourglass
c) straight
d) a line
78. $\qquad$ is a connection between two points
a) Line
b) sign
c) circle
d) print
79. A color scheme where a garment design rest on one hue and its values is called $\qquad$ -
a) Analogous
b) monochromatic
b) split
d) triad
80. $\qquad$ colors are not found on the color wheel
a) Dull
b) neutral
c) bright
d) sharp
81. The center of attraction or the area of greatest importance is called as $\qquad$
a) Unity
b) harmony
c) focal point
d) distant point
82. When colors of light overlapping in the varying amounts forming other interesting color are called $\qquad$
a) Primary
b) secondary
c) triad
d) tetrad
83. The addition of black to a hue is called $\qquad$
a)Tint
b)neutral
c) grey
d) shade
84. A particular order of color is called $\qquad$
a)Radiance
b) spectrum
c) color wheel
d) pyramid
85. The addition of white to hue is known as $\qquad$
a) Shade
b) tint
c) grey
d) dull
86. The fashion silhouette that takes the shape of an oblong rectangle $\qquad$
a) A line
b) tubular
c) hour glass
d) wedge
87. The degree of a color's lightness or darkness is called $\qquad$
a) Intensity
b) contrast
c) dull
d) values
88. A silhouette having greater width at shoulder tapering to narrower at the hem is called _-_ shape
a) Hour glass
b) a line
c) straight
d) wedge
89. The range of brightness or dullness of hue is called $\qquad$
a) Bright
b) dull
c) intensity
d) values
90. $\qquad$ is determined by its wavelength on the light spectrum
a) Bright
b) neutral
c) hue
d) reflection
91. $\qquad$ - is the most dominant visual elements of a garment and the first thing visible from a distance
a) Silhouette
b) line
c) texture
d) unity
92. Example of horizontal lines are $\qquad$
) cowl
d) button
93. Example of horizontal lines are $\qquad$
a) Zigzag
b) yoke
c) pant
d) seam
94. $\qquad$ line can be found in hems, necklines curves
a) Diagonal
b) straight
c) curved
d) zigzag
95. Hue , intensity and values are the 3 different $\qquad$ of color
a) Range
b) dimensions
c) number
d) reflections
96. The addition of gray color produces $\qquad$
a) Shade
b) tint
c) tone
d) color
97. There are $\qquad$ primary colors
a) 3
b) 6
c) 9
d) 4
98. There are $\qquad$ secondary colors
a) 3
b) 4
c) 5
d) 6
99. There are $\qquad$ tertiary colors
a) 3
b) 12
c) 5
d) 6
100. Red orange, orange, yellow orange are example of $\qquad$ .
a) Monochromatic
b) analogous
c) triad
d) split
101. The shades and tints of pink is the example of $\qquad$
a) Monochromatic
b) analogous
c) triad
d) cool
102. Red and green combination is the example of $\qquad$
a)Complementary
b)monochromatic
c) warm
d) split
103. Yellow with red violet and blue violet is the example of $\qquad$
a) Complementary
b) triad
c) split complementary
d) tetrad
104. Red, yellow and blue are the scheme of $\qquad$
a) Triad
b) split complementary
c) tetrad
d) analogous
105. $\qquad$ colors make the object look smaller and farther
a) Warm
b) cool
c) light
d) tints
106. $\qquad$ hues make the object and appear larger and closer
a) Warm
b) cool
c) dark
d) dull
107. Dark color makes the figure appear $\qquad$ as compared to lighter color
a) Fat
b) $\operatorname{slim}$
c) plump
d) short
108. Large and bold prints are suitable only for $\qquad$ figure
a) Tall and slim
b) fat and short
c) slim and short
d) short and stout
109. $\qquad$ is a basic proportion
a) $10: 12: 15$
b) $5: 8: 13$
c) $3: 6: 9$
d) $3: 5: 10$
110. $\qquad$ design refers to the way in which a fashion works or performs physically
a) Functional
b) structural
c) circle
d) architectural
111. Line has been called $\qquad$
a) $\mathbf{A d o t}$
b) a imaginary point
c) curve
d) circle
112. Line has been called $\qquad$
a) A point in motion
b) circle
c) a point in unity
d) a point stagnant
113. $\qquad$ is a decorative approach
a) Zip
b) seam
c) hook
d) ribbon
114. $\qquad$ is a decorative approach
a) Zip
b) pocket
c) top stitch
d) button
115. $\qquad$ lines are placed a special accent on the natural female anatomical curves
a) Zigzag
b) diagonal
c) horizontal
d) vertical
116. A line from which one perceives movement is called $\qquad$ -
a) Kinetic line
b) vertical line
c) horizontal line
d) straight lines
117. A moving point or dot is called as $\qquad$ _
a) Square
b) circle
c) line
d) collection
118. Orange and blue combination is a $\qquad$ scheme
a) Analogous color
b) monochromatic color
c) complementary
d) split complementary
119. $\qquad$ system is based on mixing red, blue, yellow
a) Prang color
b) munsell
c) dimension
d) dmyk
120. Hue may be described as being $\qquad$ colors
a) Hot and cold
b) warm and cool
c) bright and bold
d) dark and dull
121. Warm colors are found in $\qquad$
a) Sun and fire
b) moon and stars
c) water and trees
d) sky and earth
122. Cool hues are found in $\qquad$
a) Sun and fire
b) water and sky
c) stars and celestial
d) earth and stars
123. $\qquad$ emphasizes the body size and con tours
a) Cool hues
b) bright hues
c) dull hues
d) warm hues
124. The two color system frequently used are $\qquad$
a) Cmydk and rang
b) prang and coloration
c) prang and munsell
d) munsell and cmydk
125. Chroma describes $\qquad$ of color
a) Dullness
b) darkness
c) brightness
d) purity
126. To change the value of colors $\qquad$ must be added
a) White and brown
b) brown and grey
c) white or black
d) black and grey
127. $\qquad$ color harmonies have no hue in common
a) Analogous
b) monochromatic
c) contrasting
d) tints
128. $\qquad$ describes a color as either pure, bright and clear or muted and dull
a) Chroma
b) achroma
c) ombre
d) ochre
129. If you wish to increase the body size choose $\qquad$ -
a) Cool hues
b) warm hues
c) shades
d) dark colors
130. If you wish to decrease body size choose $\qquad$
a) Warm hues
b) cool hues
c) tints
d) lightness
131. $\qquad$ blends together to form new combinations when viewed from a distance
a) Contrast
b) motifs
c) tiny strips
d) bold lines
132. CAUS abbreviation $\qquad$
a) Color acceptance united service
b) Color association unity service
c) Color acceptance the united states
d) Color association of the united states
133. $\qquad$ colors are mixing up of primary or secondary colors with grey to "tone" them down
a) Bright
b) tinted
c) muted
d) shaded
134. The evaluation of aesthetic design are called
a) Elements of design
b) Principle of design
c) Elements and principle of design
d) Attractiveness of the design
135. Structural design is that which determines form but not $\qquad$
a) Surface ornamentation
b)Functional design
c) Architectural design
d)High design
136. Astronaut's space suit is a example of $\qquad$
a) Surface ornamentation
b) Functional design
c) Architectural design
d) High design
137. Active wear is the example of $\qquad$
a) Surface ornamentation
b)Functional design
c)Architectural design d)High design
138. Lines are divided into two main categories $\qquad$
a) Straight and curved lines
b)Horizontal and vertical lines
c) Straight and curved lines
d)Straight and horizontal lines
139. Examples of shapes within shapes
a) Accessories
b)Button
c) Zip
d)Ruffles
140. $\qquad$ indicates a strict adherence to the elements on either side of the median line
a) Asymmetry
b)Symmetry
c) Vertical
d)Horizontal
141. $\qquad$ are mostly used in classic and conservative design
a) Zigzag
b) Diagonal
c)Straight line
d)horizontal
142. $\qquad$ lines add softness and roundness to the garment
a) Zigzag
b) diagonal
c) curved
d) horizontal
143. Very wide vertical strips may give the impression of added $\qquad$
a) Width
b) length
c) strength
d) angle
144. In tubular shape the ___- is not defined
a) Bust
b) waist
c) sleeves
d) pocket
145. Poorly planned $\qquad$ confuses the eyes does not know where to focus
a) Emphasis
b) proportion
c) balance
d) length
146. $\qquad$ body shape has waist and hip that are approximately small size
a) Triangle
b) oval
c) hourglass
d) rectangle
147. $\qquad$ body shape has wide shoulders and small hips
a) Triangle
b) inverted triangle
c) rectangle
d) oval
148. $\qquad$ colors are those with an absence of true color pigment
a) Bold
b) monochromatic
c) tint
d) neutral
149. $\qquad$ - colors can be combined well with other color
a) Bold
b) monochromatic
c) tint
d) neutral
150. $\qquad$ - fabric can make you appear larger
a) Dark
b) dull
c) bulky
d) printed
151. Straight lines are $\qquad$ -
a) Soft and curved
b) rigid and crisp
c) crisp and curved
d) curved and bulky
152. Without $\qquad$ a design may appear spotty or disconnected.
a) Balance
b) lines
c) rhythm
d) proportion
153. $\qquad$ is a empty space surrounding shapes and forms
a) Positive space
b) negative space
c) blunt space
d) form
154. 

a) Positive space
b) negative space
c) blunt space
d) form
156. $\qquad$ orderly and pleasing arrangement of shapes and lines
a) Proportion
b) emphasis
c) balance
d) harmony
157. $\qquad$ repetition of visual movement
a) Proportion
b) emphasis
c) balance
d) rhythm
158. Beige is a $\qquad$ color
a) Neutral
b) dark
c) analogous
d) mixed
159. lines flow out from a central point is called $\qquad$ -
a) combination
b) radiation
c) configuration
d) coloration
160. A gradual change in color value from dark to light is called $\qquad$
a) Combination b) radiation c) gradation d) reflection
161. $\qquad$ gives a color brightness or dullness
a) Proportion
b) saturation
c) concentration
d) mixing
162. $\qquad$ Shapes produce a natural feel.
a) Straight
b) horizontal
c) organic
d) inorganic
163.
a) Silhouette
b) dress
c) shoes
d) accessories
164. $\qquad$ - design refers to the way in which a fashion works or performs physically.
a) Functional
b) structural
c) circle
d) architectural
165. Lines can be created by construction techniques such as $\qquad$
a) Dart
b) accessories
c) hat
d) cut
166. The addition of white to hue is known as $\qquad$
a) Shade
b) tint
c) grey
d) dull
167. The evaluation of aesthetic design are called
a) Elements of design
b) Principle of design
c) Elements and principle of design
d) Attractiveness of the design
168. $\qquad$ is the one of the dimension of color
a) Primary
b) auxiliary
c) intensity
d) dull
169. The mathematical formulae proportion established by Egyptian were $\qquad$
a) $1: 2: 3$
b) $2: 4: 5$
c) $3: 5: 8$
d)5:7: 10
170. Belts are the example of $\qquad$ line
a) Vertical
b) horizontal
c) zigzag
d) curved
171. The colors when used with the two colors on each side of the complementary color produce
a) Split complementary
b) monochromatic
c) triad
d) analogous
172. $\qquad$ balance is created when the design details emerge or radiate from central focus point
a) Diagonal
b) vertical
c) horizontal
d) radial
173. The comparative relationship of distance, sizes, amounts, degree or parts is called $\qquad$
a) Unity
b) balance
c) proportion
d) balance
174. Grey is a $\qquad$ color
a) Neutral
b) dark
c) analogous
d) mixed
175.
a) Zigzag
lines provide jerky and abrupt movement
176. Hue may be described as being $\qquad$ colors
a) Hot and cold
b) warm and cool
c) bright and bold
d) dark and dull
177. $\qquad$ is a example of shapes within a shape
a) Appliqué
b) print
c) shirt
d) color
178. ___ is the portion of the electromagnetic or radiant spectrum that is visible to the human eye
a) Reflection
b) light
c) wavelength
d) frequency
179.
describes a color as either pure, bright and clear or muted and dull
a) Chroma
b) achroma
c) ombre
d) ochre
180. $\qquad$ refers to the color visible to the eye when any surface is viewed under light
a) Intensity
b) value
c) hue
d) grain
181. Astronaut's space suit is a example of $\qquad$
a) Surface ornamentation
b) Functional design
c) Architectural design
d) High design
182. A system of arrangements that occurs around a central point is called $\qquad$
a) Unity
b) radial
c) harmony
d)n emphasis
183. Three dimensional area enclosed by a surface is called $\qquad$
a) Shape
b) form
c) space
d) color
184.
a) Dull
b) shiny
c) printed
d) color
185. The addition of gray color produces $\qquad$
a) Shade
b) tint
c) tone
d) color
186. Example of horizontal lines are $\qquad$
a) Off shoulder
b) v neck
c) cowl
d) button
187. The lines can be created by adding construction details like $\qquad$
a) Prints
b) pleats
c) fabric
d) fur

188
a) Hue
b) intensity
c) value
d) neutral
189. is filled with something, such as lines, designs, color, or shapes.
a) Positive space
b) negative space
c) blunt space
d) form
190. $\qquad$ is a empty space surrounding shapes and forms
a) Positive space
b) negative space
c) blunt space
d) form
191. The shades and tints of pink is the example of $\qquad$
a) Monochromatic
b) analogous
c) triad
d) cool
192. Red and green combination is the example of $\qquad$
a)Complementary
b)monochromatic
c) warm
d) split
193. Yellow with red violet and blue violet is the example of $\qquad$
a) Complementary
b) triad
c) split complementary
d) tetrad
194. $\qquad$ emphasizes the body size and con tours
a) Cool hues
b) bright hues
c) dull hues
d) warm hues
195. The two color system frequently used are $\qquad$
a) Cmydk and rang
b) prang and coloration
c) prang and munsell
d) munsell and cmydk
196. Line has been called $\qquad$
b) A point in motion
b) circle
c) a point in unity
d) a point stagnant
197. $\qquad$ is a decorative approach
b) Zip
b) seam
c) hook
d) ribbon
198. $\qquad$ is a decorative approach
b) Zip
b) pocket
c) top stitch
d) button
199. CAUS abbreviation
a) Color acceptance united service
b) Color association unity service
c) Color acceptance the united states
d) Color association of the united states
200. A line from which one perceives movement is called $\qquad$ $-$
a) Kinetic line
b) vertical line c) horizontal line
d) straight lines

